

# Math 416: Abstract Linear Algebra

①

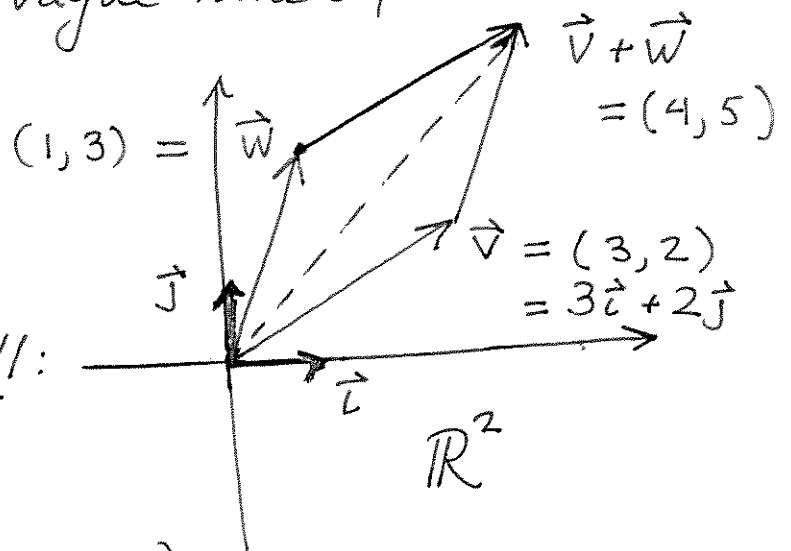
## Lecture 1: Introduction

[Fill out surveys  
Go over syllabus at end of class]

Main topics: Vector spaces and linear transformations.

[and friends like matrices, linear equations...]  
Today's goal is to give a vague idea of what these are.

Vectors in  $\mathbb{R}^2$ :

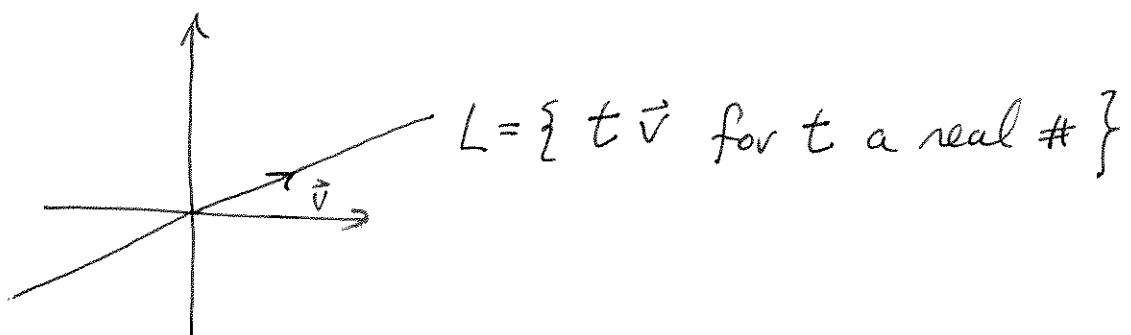


Previously on Math 241:

[Query!]

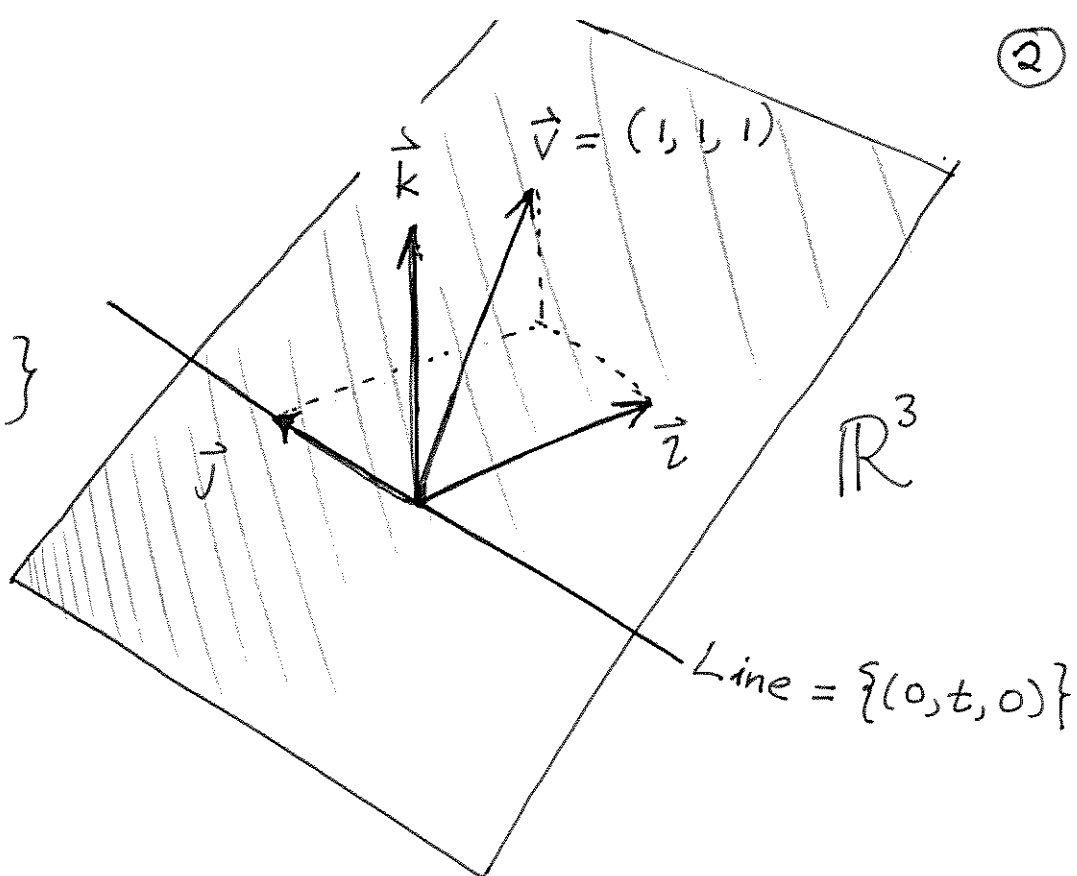
- scalar mult  $2 \cdot \vec{v} = (6, 4)$
- dot product  $\vec{v} \cdot \vec{w} = 9 = \|\vec{v}\| \|\vec{w}\| \cos \theta$
- area  $\begin{pmatrix} \vec{w} \\ \vec{v} \end{pmatrix} = \begin{pmatrix} 3 & 2 \\ 1 & 3 \end{pmatrix} = 7$

• lines



## Vectors in $3^d$ :

Plane  $\{x-z=0\}$   
containing  
 $\vec{v}, \vec{j}$



## Vectors in $n$ -dimensions:

$\mathbb{R}^n = n$  tuples of real #s  $= \{(a_1, \dots, a_n) \text{ with } a_i \text{ in } \mathbb{R}\}$

Add tuples componentwise

$$(1, 3, 0, -2) + (1, 0, -1, 3) = (2, 3, -1, 1)$$

and scale tuples like

$$3 \cdot (1, 3, 0, -2) = (3, 9, 0, -6)$$

Vector Space: Set  $V$  where we can

add any pair of elts  $v_1$  and  $v_2$  to get another element of  $V$ , plus a notion of scalar mult. [Satisfies various rules...]

# Why study?

(3)

- ① Tuples in  $\mathbb{R}^n$  occur naturally whenever you collect data.

Record high temp at 6 cities each day

$$\vec{V}_{\text{Jan 19}} = \begin{pmatrix} \text{Boston} & \text{Rio} & \text{Murmansk} \\ 18, & 25, & 64, & 75, & 66, & -11 \\ \text{Urbana} & \text{LA} & \text{Shenzhen} \end{pmatrix}$$

for one year  $\rightsquigarrow$  365 points in  $\mathbb{R}^6$ .

If we group by city

$$\vec{W}_{\text{Urbana}} = (32, 36, 33, 35, 35, 41, \dots, 18, \dots)$$

19th  
entry

get 6 vectors in  $\mathbb{R}^{365}$ .

This is peanuts in the age of Big Data

[Medium data: word2vec: 400k pts in  $\mathbb{R}^{300}$ ]

- ② Real world multivariable functions.

price of oats (rainfall, start of growing season,  
end of growing season,  
pop of breakfast cereal, ...)

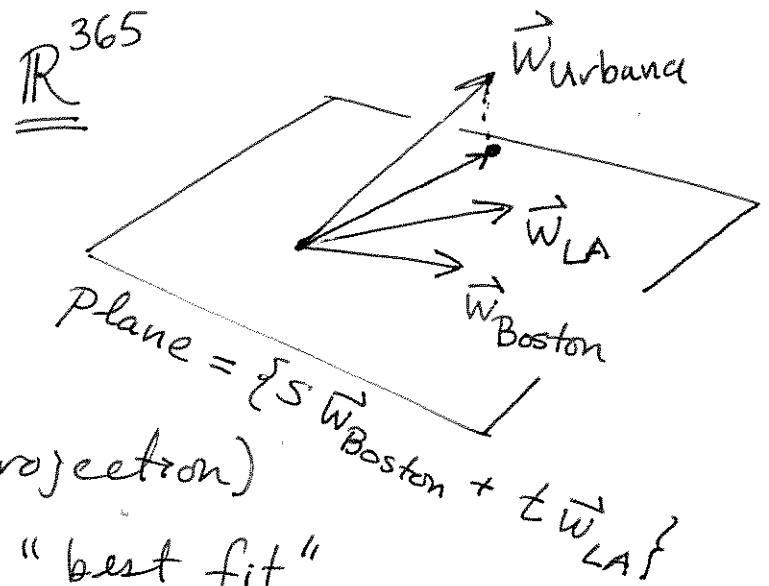
③ Power of abstraction: Use our intuition about 2 and 3 dimensions to understand things we can't possibly visualize.

① Linear regression: Find  $c_1$  and  $c_2$  so that

$$\begin{pmatrix} \text{High in} \\ \text{Urbana} \end{pmatrix} \approx c_1 \begin{pmatrix} \text{High in} \\ \text{Boston} \end{pmatrix} + c_2 \begin{pmatrix} \text{High in} \\ \text{LA} \end{pmatrix}$$

over the whole year.

If  $\vec{w}_{\text{Urbana}}$  in this plane, get exact match. Otherwise find closest point (projection) and use that to get "best fit"  $(c_1, c_2)$ .



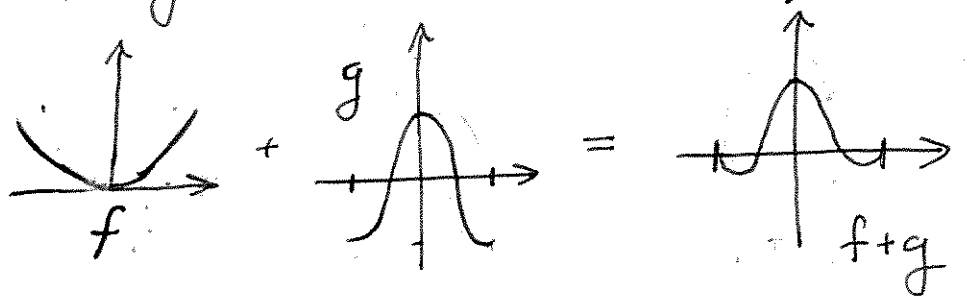
② Infinite dim'l vector spaces.

$$\mathcal{F} = \{ \text{Continuous functions from } [-1, 1] \text{ to } \mathbb{R} \}$$

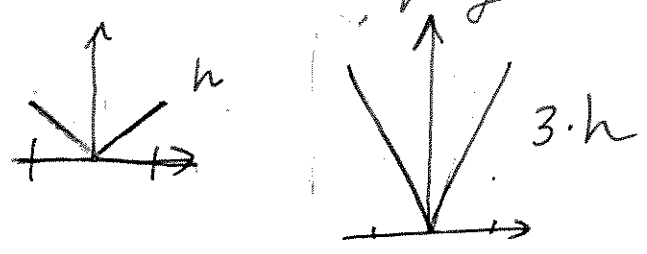
Ex:  $f(x) = x^2$     $g(x) = \cos \pi x$     $h(x) = |x|$

Note we can add them

$$(f+g)(x) = x^2 + \cos(\pi x)$$



and scalar multiply



From the right vantage point, the fact that

$$h(x) = \frac{1}{2} - \sum_{\substack{n=1 \\ n \text{ odd}}}^{\infty} \frac{4}{n^2 \pi^2} \cos(\pi n x)$$

is just like that in  $\mathbb{R}^3$  we have

$$\vec{v} = (3, -1, 2) = 3\vec{i} + (-1)\vec{j} + 2\vec{k}$$

where the fns  $\{\cos(n\pi x)\}_{n=0}^{\infty}$  in  $\mathcal{F}$  play the

the role of  $\{\vec{i}, \vec{j}, \vec{k}\}$ . The fact that

(6)

$\vec{v} \cdot \vec{i} = 3$  is the coeff on  $\vec{i}$  corresponds precisely

to the result

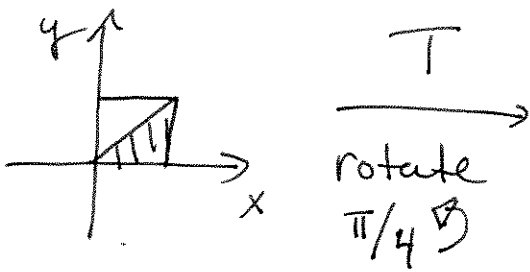
$$\frac{1}{2} \int_{-1}^1 h(x) \cos(n\pi x) dx = \begin{cases} 1/2 & n=0 \\ 0 & n \neq 0 \text{ even} \\ -\frac{4}{n^2 \pi^2} & n \text{ odd} \end{cases}$$

Such things are called Fourier series

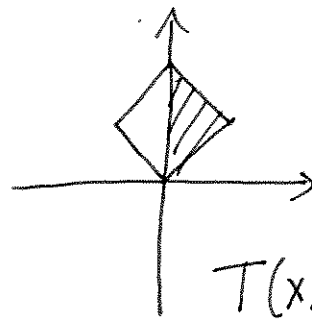
and in this case we're breaking the sawtooth wave into its constituent tones...

Linear transformations: functions between vector spaces that "respect the structure"

Ex:

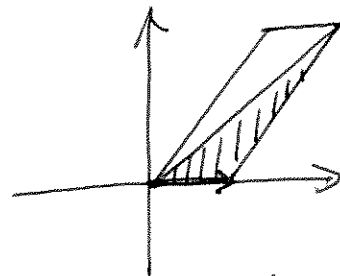


$T$   
rotate  
 $\pi/4$



$$T(x, y) = \sqrt{2}(x-y, x+y)$$

$S$



$$S(x, y) = (x+y, 2y)$$

These are the simplest class of functions from  $\mathbb{R}^a$  to  $\mathbb{R}^b$ . To have any hope of understanding "real world" functions, we must start here. There will be plenty to study...

To Be Continued...

